

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive at 1 st lvl
Aggressive reopenings
0-15 hcp jumps vs passed partner
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 hcp bal (we may bid with a 7 card suit or a singleton)
4 th 10-15 hcp bal (we may bid with a 7 card suit or a singleton)
JUMP OVERCALLS (Style; Responses; Unusual NT)
WJS (aggressive in 1 st - 3 rd , we may have 5 card suits and 0 hcp, may have 13 hcp and 7 card suit) - Unusual NT = 5-5
Leaping micheals. ***
Reopen: invitational with length
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Asking for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
2C= Majors
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 (or 2)
Strong club defence – dbl= majors, Int= minors

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1.3.5	1.3.5	
NT	1.3.5	1.3.5	
Subseq	1.3.5	1.3.5	
Other: Attitude later in game			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK, AKQ	Same	
King	Kx, KQ10,	-	
Queen	Qx, QJx	-	
Jack	Jx, (H)J10x	-	
10	10x, (H)109x	-	
9	9x	-	
Hi-X	Xx	-	
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low. Enc	Smith	Smith
Suit 2	Smith = low like	Low. Enc	Low. Enc
3	lavinthal		
1			
NT 2			
3			
Signals (including Trumps): Lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Aggressive about 10HCP+			
Reopen down to about 7+HCP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: i.e. Green
NCBO:
PLAYERS: Andreas PLEJDRUP; Christian LAHRMANN
EVENT: European Junior Championships U
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card major
Aggressive
Psyche bids may occur. ***
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2lvl openings
1nt opening
3 rd hand, white 1nt = 15-17 but it has been a bluff before.
(p)-1nt-p-2x= we may transfer to a single if we think you make game
p-p-3x = may have 5-7 card suit and up to about 13 hcp.. may have 5-7 card suit and down to about 0 points.
3x-p-3nt= we may bid 3nt if we believe you make game or if we believe we make 3nt
We may open our worst minor if we believe nt is the contract
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
We may psyche. We may show unbalanced hands balanced if we believe it's the best way to show the hand. Our 1nt can have a singleton, 5 cards major or 6 card minor.
We can be very WEAK in 1 st position nv jumps 0+.

OVER OPPONENTS' TAKEOUT DOUBLE

Rdbl = 10hcp+
Natural

PSYCHICS: OFTEN!

Andreas Plejdrup – Christian Lahrman

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.D BL THRU	Andreas Plejdrup – Christian Lahrman			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1C		3	6S	3+ 11-21 HCP	2D= invitational (9-12HCP) + 5 card fit+. 2H/S= 2-7hcp and 6 card suit* 2C = GF + 5 card fit 12hcp +	1C-p-2D-p-2M= stopper 1C-p-2C/D-p-2M = Shows hold *	
1D		3	6S	3+ 11-21 HCP	3CL= invitational (9-12HCP) + 5+ card fit. 2D= GF 12+hcp 5+ card fit *	1D-p-3C-p-3M = stopper 1D-p-2d/3C-p-2M/3M = shows hold*	
1H		5	6S	5+ 11-21 HCP	1nt= 6-9(11HCP) depending on partners nt range. 1nt can have 3 card support and 4-7HCP. .2S= Weak 0-7.with 6 card spades. 2H= 8-11 HCP 3 card supp. 2nt= GF 12+hcp with 4+ support., 3C= 10-12 HCP with 4 card support., 3D= 6-9 HCP with 4 card support. 4C/D=VOID in suit bid, 7-10hcp with 4+ card supp. ***	1H-p-3N=3-3-(4)-(3) 1M-p-2nt-p-3C= any min. 3D= extra without shortness. 3H= extra single C. 3S= extra single D. 3NT= Single in other major. 4c/d/other major= void in bid suit and extra ****	
1S		5	6H	5+ 11-21 HCP	1nt= 6-9(11) depending on partners nt range. 1nt can have 3 card support and 4-7HCP. 2H= 8-11 3 card supp. 2nt= GF 12+hcp with 4+ support., 3C= 10-12 with 4 card support., 3D= 6-9 with 4 card support. 4C/D=VOID in suit bid, 7-10hcp with 4+ card supp. ***	1S-p-3N=3-3-(4)-(3) 1M-p-2nt-p-3C= any min. 3D= extra without shortness. 3H= extra single C. 3S= extra singleton D, 3nt = extra single in other major. 4C/D/other major= void in bid suit and extra ***	
INT		1		1,2 seat 11-14HCP 3,4 seat 15-17HCP	Smolen, NF Stayman, 2Sp= transfer to minors. 3c= asking for 5 card majors/partner can choose to show 5card Diamond. *	1nt-x-xx= ask pd to bid 2clubs 1nt-x-2x = x+ a higher suit 1nt-p-2sp-p-2nt= Better Diamonds/3C= better clubs 1nt-p-3M= 4 in the M bid, GF. Ask pd to bid 3nt or 4M. *	
2C	x	0	6S	20-21 HCP NT or 22hcp+ or weak diamond	2D=waiting 2M= to play 3/4/5D=Pass if weak D 2NT 16hcp+		
2D	x	0	6S	3-10 P 6 Major	2H/S/3H/S/4H/5H= ALL P/C 2nt= asking *	2D-p-2nt-p-3C=not minimum. 3D= minimum with H 3SH= minimum with S *	
2H	x	4	6S	4H - 5+ Minor	2nt= Asking for min, max and sidesuit. Clubs=P/C Other suit fl	2h-p-2n-p-3c = min + C/ 3d = min + D/ 3h = max + C/ 3s= max + D	
2S	x	4	6H	4S- 5+ Minor	2nt= Asking for min, max and sidesuit. Clubs=P/C Other suit fl	2s-p-2n-p-3c = min + C/ 3d = min + D/ 3h = max + C/ 3s= max + D	
2NT		1	6S	22-24 HCP	Puppet – Transfer – 3S, minor asking		

3C		6	6S	0-10 HCP (5-10 I 2'nd seat)		
3D		6	6S	0-10 HCP (5-10 in 2'nd seat)		
3H		6	6S	0-10 HCP (5-10 in 2'nd seat)		
3S			6S	0-10 HCP (5-10 in 2'nd seat)		
3NT		7	6S	5-10hcp one weak Minor		
4C		7	6S	8-9 playing tricks in H		
4D		7	6S	8-9 playing tricks in S		
4H		6	6S	Weak		
4S		6	6H	Weak		
4NT		0	6S	Specific Ace		
5C		6	6S			HIGH LEVEL BIDDING
5D		6	6S			1430 , cuebids, voidwood
5H		6	6S			
5S		6	6H			