

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive, FREQ 4-card suit, Jump RAISE=PRE, New suit=F1 at 1-level, CUE-BID RESP usually promises SUPP, New suit JUMP = FIT INV, MIXED RAISE(3 of OPPT suit), NT RESP=NF and wide range, 2NT after 1M-O/C, is 4+card fit INV+, 4THX implies at least 4 cards in unbid suit, MAX DBL, SCRAMBLING 2NT
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd POS+4th LIVE: 15-18 HCP, responses as over NT OPEN except TRF into the OPPT M = shortness Reopen: over 1m: 15-17 HCP, over 1M: 10-14 HCP, 2NT=20/21 HCP ESCAPING FROM 1NT DOUBLED [2]
JUMP OVERCALLS (Style; Responses; Unusual NT)
WEAK,5-card possible, TRF responses either lead directing or NAT (1m)-2NT: ♥+om, (1M)-2NT: ♦+♣ both any strength
Reopen: INTERMEDIATE jumps
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHAELS CUE: (1m)-2sm:♠+♥ (5+5+), 2♦ advance shows equal M lengths, (1M)-2SM:OM+m (55+); 2NT positive for m, 3♣ P/C, 3♦ INV for M, CUE FG M, (1m)-2NT:♥+om, (1M)-2NT:♦+♣, JUMP CUE ASKS STOP (Ms only),(1♦=0-2+)-2♦: NAT,(1♦=0-2+)-3♦:♠+♥(55+)
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL=PEN, 2♣ STAY, promises 43+ Ms or 4M+5+m STR, 2♦=♦+M, 2♥/♠=NAT, 3♣/♦ wide range, 3♥/♠= PRE in 4th seat and by PH: DBL = 1m or both Ms, 2♣ = ♣+M, 2♦ = ♦+M
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL is T/O,(WK 2♦):4♣=♠+M,4♦=♠+♥,(WK 2M):4♣=OM+♣,4♦=OM+♦,(3♣)-4♣=♠+♥,(3♦)-4♦=♦+M,(3♣)-4♣=♦+M, (3♦)-4♦=♠+♥,(3M)-4m=OM+sm, LEB after (WK2x)-DBL-(P), o/ DBL in 4th 2N=NAT
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1♣ or 1♣-(P)-1♦: DBL=MS or ms, 1N=♠+♦ or ♥+♣, 2♣=♦ or ♥ 2♦=♥ or ♠, 2♥=♠ or ♣, over 2♣ or 2♣-(P)-2♦: DBL=MS or ms, 2♦=♥ or ♠, 2♥=♠ or ♣, 2♠=♠ or ♦, 2N=♠+♦ or ♥+♣
OVER OPPONENTS' TAKEOUT DOUBLE
TRF incl. RDBL, pass may be a traditional RDBL, first pass then DBL=PEN, first pass then bid: another place to play, FIT JUMPS, 2N=FG raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	3rd/5th	
NT	ATT, RNOW w/ 4+-card suits	3rd/5th, RNOW w/ 4+-cd suits	
Subseq	same	same	
Other: 2nd/4th + RNOW thru declarer, K from AK 5-level or higher, K may be led from AK when intending to shift to a singleton, though not mandatory K vs. NT asks for UB			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A(+), AK(+)	no UB	
King	KQ(+), K(x)	asks for UB or CT [1]	
Queen	QJ(+), Q(X)	KQ(+), QJ(x), Qx(x)	
Jack	J10(+), J(x)	QJx(+), J10(x), Jx(x)	
10	109(+), 10(x)	J10x(+), 10x(x)	
9	9(x)	109x(+), 9x	
Hi-X	Sx, xSx	xSxx, xSx,	
Lo-X	xxS, xxSx, xxxS	HxSS, HxSSS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = DISCG	S/P or count hi=odd	Hi = DISCG
Suit 2	S/P when shift		S/P
3	obvious		
1	xS,Sxx,HSx,xxSx,	S/P or count hi=odd	S/P
NT 2	HxSx, xxxS,HxxxS		Hi = DISCG
3	Hi = DISCG [1]		
Signals (including Trumps): 3-WAY SIGNAL[when we are known to hold at least 5 cards or with S/S in dummy or declarer's hand]			
Trumps: hi-lo is S/P			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Emphasize Ms;m unclear, may be light (9+) with classic shape EQUAL			
LEVEL CONVERSION, CUE-BID promises rebid,			
Over RDBL: Jump is PRE, pass is more than 1 place to play			
SCRAMBLING 2NT			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣-(1♦)-DBL: 4+-cards in ♥, 1m-(1♥/♠)-DBL: TRF to NT, 2-WAY DBL, COMP DBL, ANTI L/D DBL, most low-level DBLS=TO, RESP DBL at the			
3-level and higher promise, useful values and usually some support for partner's suit, RESP-EXT, MAX DBL, MAX-EXT, SPL DBL[VUL vs NV asks for lower suit]			

W B F CONVENTION CARD
CATEGORY: Red
NCBO:
PLAYERS: Roy Welland - Sabine Auken
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M, 1♣=2+ may be any BAL hand incl. any other 5-cd suit, 1♦/♥/♠-opening usually UNBAL
Open light (10+), ART resp, TRF resp to 1♣, NAT weak 2M, aggressive COMP style
Frequent non-PEN DBL
1NT: 14-16 HCP, 15-17 3rd VUL + 4th, Odd shapes OK
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
FLANNERY 2♦(10-15 ⁻ or 17 ⁻ -19))
TRF resp. o/ 1♣-opening, 1♣-1♠ = FG (R), 1♦/♥/♠-1N = FG (R)
1♦-2♣ = NAT NF
1♥-1♠ = like F NT may have 4 ⁺ ♠, 1♥-2♣= 5+♠ 9-13 HCP,
1♥-2♦ = 3+-card raise 9-13 HCP
1♠-2♣ = like F NT, if 2 ♠ < 9 HCP, 1♠-2♦ = 2-card raise 9-13 HCP
3NT opening = 4 M to be played from the other side
O/ comp:2-level raise NAT, other bids TRF, jump CUE=bid 3NT
Special bids: 1♣-(x)-2♣=5 ⁺ 4 ⁺ ms 5-10 or FG, 1♣-(1♦)-2♣= 5♠+4 ⁺ ♥
5-10 or FG, 1♣-(x/1♦)-2♦=5 ⁺ ♥+4 ⁺ ♣ 5-10 or FG, 1♣-(x/1♦)-2♥ = 5 ⁺ ♠+4 ⁺ ♣ 5-10 or FG, 1♣-(1♥)-2♦ = ♠+4 ⁺ ♣ 5-10 or FG,
1♣-(1♥)-2♥ = 4 ⁺ 4 ⁺ ms 5-10 or FG,1♣-(1♠)-2♥ = 4 ⁺ 4 ⁺ ms 5-10 or FG
1♦-(x)-2♥= 5 ⁺ ♥+4 ⁺ ♦ 5-10 or FG, 1♦-(x)-2♥= 5 ⁺ ♥+4 ⁺ ♦ 5-10 or FG
1xy-(1N)-2N+ = TRF
Over competition vs. NT: TRF
SPECIAL FORCING PASS SEQUENCES
(1NT)-DBL-(any)-Pass: in principle F thru 2♣
1NT-(2any)-DBL: we won't let OPPT play undoubled on 2-level
IMPORTANT NOTES
PSYCHICS:
Often, NT opening in 3rd seat esp. NV vs. VUL with any hand

